CONTROLS OJT

This OJT provides you with a checklist, guideline, and record of your Operator II Controls training, and introduces you to regular operational procedures as well as physical locations of equipment. It is very important that you do not lose this document. If you lose this document, the training you have completed will have to be redone.

This training list has been successfully completed.	
Department Head (Signature/Date)	-

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CONTROLS TRAINING

Part 1: MCR

1.1 Consoles

	1.1	COI	
Trainer	Date	1.	MCR Console Usage
		Know is used	how to manipulate plots and pages on a console. Know what each plot or page d for.
			Know which tasks are launched from the start menu
			ACNET console (CnsRun)
			Clx xterm
			Safety System
			RadMon
			Centra login
			Know how to move, resize, minimize, and close screens
			Know how to use the program application (PA) windows (PA, PB, PC, etc.) to display index pages and start console applications and parameter pages
			Know how to use the graphics plot screens (GxSA, GxSB, GxPA1, GxPA2, etc.)
			Which ones are associated with a particular PA window and which ones are stand-alone plots
			Know the function keys (F3-F12) and the most common uses for them
			Know how to use the Utilities window
			Copy utility
			Print various screens to various printers
			Error help
			Change pixel size
			Stop Program and Abort Program
			Know how to use the program tools dropdown menu
			Obtain an ACNET console password with the "conpwd" Linux command

on a case by case basis

Know that this password is used for authentication within D43, D80, and other PAs. Individual permissions are given

		2.	Console Applications
Trainer	Date]	**
		Know	w how to use common console applications and parameter pages.
			Know how to use and edit the console help (F7) pages
			Know how to find information about any console application including keeper, PA number, etc.
			Know how to get information on various error codes as they appear on console applications and parameter pages
			Know how to search for console applications by program name or program keeper
			Know how to find an ACNET device name if given only a partial name or description
Trainer	Date	3.	Sequencer
			Understand the common uses of sequencers and aggregates
			Know how to switch between sequencers
			Know how to select and execute aggregates
			From the aggregate command list
			From within the aggregate
			Know how to run through an aggregate and respond to instructs
			Be able to determine what individual sequencer commands will do
			Know how to read sequencer logs and determine the last aggregate run
			Know how to respond to errors that prematurely terminate an executed aggregate
			Know who is responsible for making changes to aggregates

		4
Trainer	Date	

4. Console Plotting Package

now how to us	se the console plotting packages.
Know (SNPs	y how to start fast time plots (FTPs) and snapshot plots (s)
	Know the difference between FTPs and SNPs
	Know when each should be used
Know	that not all devices can be fast time or snapshot plotted
Know	how to transfer plots
	Copy an FTP or SNP plot from one console to another
	Move a plot from one GxSA window to another
Know	how to create different types of FTPs and SNPs
	Change between D/A and A/D plots
	Manipulate features like connecting points, characters, and blinking new data
	Trigger plots on different events
	Start a "One+" plot
	Change between engineering units, volts, and log
	Know how and when to change sample rates
	Save and restore saved plots
Know	how to start knob plots
Know	how to restart a plot without erasing the data already on ot

Trainer	Date

5. Remote Console Monitoring and Control

Know how to interface with remote consoles.
Know how to use the console manager application, D9
Recall saved plots
Start remote plots
Copy remote screens
Know how to use the console peek application, D15
See and kill programs running on remote consoles
Restart consoles
Know how to use the settings history application, D54
Determine which consoles modified a device over a specif period of time
Establish a live feed of current changes
Know how to enable or disable settings for a remote console

1.2 ACNET Parameters

	1.4	ACNETIATAMETERS
Trainer	Date	1. Parameter Properties
		Be familiar with how the Examine Datab database information for any parameter. It following device properties. Also know viewable from a parameter page.
		Device index

Trainer

Date

database followir	liar with how the Examine Database application, D80, can be used to view e information for any parameter. Know how to view and what is meant by the ag device properties. Also know that many of these properties are also e from a parameter page.
	Device index
	Node
	Analog alarm and digital alarm
	Beam abort
	Nom/Tol vs. Min/Max
	Tries needed
	Analog reading and analog setting
	Raw reading, primary units, and engineering units
	Primary and Common transforms
	Expression for calculated or composite devices
	Basic status and basic control
	Know that Dabbel is the program used to make changes to these properties in the device database
2.	Data Paths for CAMAC Devices
_	n the path that an analog readback takes from its origin to a console. Diagram paths for analog settings, digital control, and digital status signals.
	Device interfacing to controls system (i.e. power supply, etc.)
	MADC fan-in and MADC
	CAMAC cards for analog readback, analog settings, digital control, or digital status
	CAMAC Tevatron serial crate controller (TSCC)
	CAMAC link repeater
	CAMAC links
	Program input/output transmit (PIOX)
	Program input/output receive (PIOR)
	Block transfer (BTR) – snapshot plotting
	CAMAC VME front end and built in serial link driver (SLD)
	MCR console

Trainer	Data	3.	Data Paths for Linac Devices
Tramer	Date		e a basic understanding of the path an analog readback takes from its origin to onsole for Linac devices.
			Linac VME nodes
			Smart Rack Monitors (SRMs)
			_ A/D and D/A chassis
Trainer	Date	4.	Data Paths for VME and VXI Devices
			e a basic understanding of the path an analog readback takes from its origin to onsole for VME and VXI devices.
			_ Know that VXIs are a type of VME specialized for RF signals
			_ Know that VMEs have an Ethernet interface
			_ Know that VMEs make up the majority of ACNET front ends
			_ Know that some VMEs talk directly to hardware
			LLRF (VXI)
			MECAR (VME)
			BLM (VME)
			BPM (VME/VXI)
			IRM (VME)
			Know that some VMEs interface with other hardware
			PLCs
			Vacuum
			HRMs
			CAMAC

1.3 CAMAC

	1.	CAMAC Link Identification
Trainer Dat	te	
		w that the following CAMAC links exist. Know how to obtain a map of each and how to determine which link a parameter is coming from.
		Booster (BST1, Tevatron BST2)
		NuMI Switchyard Muon
		TCLK Neutrino
		Main Injector (MI1, MI2, MI3, MI4) Meson
Trainer Dat	2.	CAMAC Front Ends
	Knov	w the purpose of the CAMAC VME front ends.
		Know that PIOX, PIOR and BTR links connect to front end via a SLD
		Know that front ends pass requests for data on to the CAMAC link and relay the replies back to ACNET
		Know that there is a front end for each CAMAC link
Trainer Dat	3.	CAMAC Troubleshooting
	Knov	w how to troubleshoot common CAMAC issues, including:
		Determine the health of a CAMAC link or crate with the CAMAC link status application. Know how to identify:
		A faulty repeater
		A faulty crate
		A faulty card
		_ Know how to change out various CAMAC cards
		Know how to change out a modular CAMAC crate and power supply
		Know where spare CAMAC cards and power supplies are located
		Know how to reset a CAMAC 290 from the C290 test application, H32
		Know how to check the health of a front end SLD card using the SLD statistics applications, D12 or H5

Trainer	Date

4. CAMAC Cards

Knov	v the fi	unct	ion(s)	of major	CAM	IAC card	s, inclu	ding	g tho	se listed belo	w. Know
how	cards	in	each	category	are	similar.	Refer	to	the	Accelerator	Controls
Department's CAMAC Module webpage for more information.											

MADC	Abort link	
controller	201	
190/ 290	200	
Power supply control	204	
119	MDAT	
Ramp cards	166	
165	169	
453	TCLK	
46x	175	
473	176	
	178	
	Timing card	S
	177/	377
	279/ 479	379/

Trainer	Date

5. Ramp Card Pages

Know how to monitor and control CAMAC ramp waveforms for the various ramp cards (e.g., I14 for C4xx and S11 for C165).

carus (c	cards (e.g., 114 101 C4XX and 311 101 C103).				
	Be familiar with common CAMAC ramp cards and their corresponding ramp control program				
	Know how to determine which ramp corresponds to a given event				
	Know how to enable or disable a ramp				
	Know how each column affects the ramp calculation of the ramp				
	Know how scale factors affect the ramp				
	Know how MDAT data can be used in the ramp and how to determine which MDAT channels a ramp card uses				
	Know that some ramp tables are calculated in other programs and should not be edited directly				

	1.4	ACN	NET
Trainer	Date	1.	ACNET
		Have a	basic understanding of ACNET.
			Know that ACNET is a communication protocol carried over Ethernet that ACNET nodes use to communicate accelerator data with each other
			Know that ACNET can also refer to:
			The entire control system
			The console program environment
Trainer	Date	2.	Centra
		Have a	basic understanding of Centra and how to troubleshoot common issues.
			Know that Centra runs the central services that support running the control system
			Alarms (AEOLUS)
			CPLD (delegation of program loading, i.e. which binary executable to run)
			Know how to check the health of an ACNET process with the Heartbeat Users application, D130
			Know how to log into Centra and restart dead tasks
Trainer	Date	3.	Databases
		Know t	the basic function of the ACNET databases.
			The device database stores definitions for all ACNET parameters
			This includes which front end the devices come from, scaling, alarms, etc.
			The application database stores internal information for some applications
			This includes which parameters are on a parameter page, layout of vacuum pages, etc.

	4.	Front Ends
Trainer Date		
		an understanding of front ends, where they are used and how to troubleshoot non issues.
		_ Know that they interface with hardware and links
		Know that they respond to console requests for data
		Know that they are the source of all ACNET parameter data
		_ Know that they generate alarms
		Know how to check the health of a front end and reboot it with the ACNET node poll application
		Know how to determine who's responsible for any given front end
Trainer Date	5.	Console
		w the basic function of an ACNET console, how it interfaces with the rest of the ols system and know how to troubleshoot common issues.
		Know that consoles run on a Linux machine in the computer room, forwarding their displays to a different machine
		Know that consoles communicate with Centra, databases and front ends to display ACNET parameters and programs
		Know how to check ACNET and console processes from the MCR using the "cnsshow" command
		_ Know how to restart console processes
Trainer Date	6.	Console Program Development
	Unde	erstand the basic development lifetime of console programs.
		Know what the Z index page is used for
		_ Know what the W index page is used for
		Know how MECCA is used in console program development
		Know that a revision control system tracks changes made to console programs. Examples include MECCA, CVS, and Git

Trainer	Date

7. ACL

hat Accelerator Command Language (ACL) is an ACNET scripting language automation of the controls system.
 Know how to view the ACL code for:
Sequencer ACL scripts
Parameter page ACL scripts
 Know how to view the list of ACL scripts currently running in the background with the ACL Utilities application, D132
Determine where a spawned ACL script is running
Kill a spawned ACL script
 Know how to restart or kill persistent ACL scripts using the ACL Launch Service application, D129
 Be aware of the various places ACL scripts may be edited
ACL Edit/Run in Program Tools
ACL File Editor, D136, for database stored ACL files
MECCA sequencer_acl and utilities_acl projects on the Controls Linux CVS Repository

Trainer	Date

8. Data Acquisition Engines (DAEs)

Have a	basic under	rstanding of DAEs and how to troubleshoot common issues.				
		hat DAEs are the primary way for Java client ions to interface with ACNET				
	Know the different tasks that run on some DAEs					
]	Open access front-end client (OAC): Examples include MACALC, SETS (used by D54) and SRSAVE (used by D1 and D2)				
]	Dataloggers				
		Java client data				
]	Front end consolidation				
	Know tl	nat servlets run on the DAE Tomcat server				
		Servlets are Java http applications: Examples include the Boss-O-Schedule web application and the Autotune servlet				
	Know the duties	he different types of DAE machines and their primary				
		DUE and DCE (OACs, dataloggers, servlets and front end consolidation)				
		DPE (development, not operational)				
]	DSE (client data)				
		Know that some DAEs may stray from these conventions				
	Know h	ow to interface with a DAE machine and perform n fixes				
	1	Determine which DAE an OAC, datalogger, or servlet is running on through use of the DAE Machine Information webpage				
		Start a DAE. This will start or restart any datalogger or OAC assigned to the DAE				
]	Restart Tomcat (servlets). Restarts servlets				
		Reboot OS. Only as a last resort; this will disconnect all other users from the DAE and may need to restart clients that were connected to the DAE				

Trainer	Date

9. Java Client Applications

1.5 Archiving Data

Trainer Date	1.	Save, Compare, and Restore Programs
		how to use the save and restore applications and understand the differences n them.
		Know how to perform a D1 machine save
		Know how to perform a D1 and D2 single crate save/restore
		Know how to use D1 or D2 to compare values between saved files
		Know when it is appropriate to use D1 or D2
		Know how to use the DAQ redirection feature in the Utility window
		Be aware that DAQ redirect is single-user
		Be aware of archive and circular saves
Trainer Date	2.	Lumberjack Datalogger
	Have a	general understanding of how datalogger data is saved.
		Know how to use the Lumberjack Config application, D43, to add devices to be saved
		Find which dataloggers and intervals a device is logged by
		Each datalogger writes data to a circular buffer; understand why this is important
		Any changes to datalogger lists need to be coordinated with that Lumberjack's group
		Know how to use the Lumberjack application to plot saved data
		Know how to determine which DAE a datalogger is running on
		Via D44
		Via a DAE machine information webpage

1.6 Timing

	1.	Timeline Generator (TLG) Page
Trainer Date		, , , ,
	Know	how to use the TLG application.
		Know how to change from one saved timeline to another
		Know how to create and modify timelines
		Know how timeline changes affect beam with regard to the safety envelope
		Know how to adjust the BNB rep rate
		Know how to manage timelines with multiple modules while avoiding conflicting events and holes in the timeline
		Know the purpose of energy saving timelines
		Understand that the Crew Chief should be notified whenever a timeline is changed
Trainer Date	2.	Tevatron Clock (TCLK)
	Know	how TCLK is generated and used.
		Know which devices are typically triggered by TCLK events and why
		Know common CAMAC cards that respond to TCLK events
		Timer cards
		Ramp cards
		Know how to find TCLK events using <u>TCLK Event</u> <u>Definitions</u> webpage or the Tevatron Clock application, T61
		Caution is needed when using T61, as it can issue events regardless of the timeline
		Know how to use the Clockscope application
		Monitor TCLK events in the present supercycle
		Use the logger function to view events in previous supercycles
		Know how TCLK events are generated
		TLG
		TCLK transmitter CAMAC cards
		Know how to determine which machine a given clock event is for
		Know the common TCLK beam events

Trainer	Date

3. Beam Sync Clocks (BSCLK)

Underst	and beam sync clocks, where they are used and why.
	Have a basic understanding of BSCLK operation
	Know which machines use BSCLK
	MIBS
	RRBS
	Know which devices are typically triggered by BSCLK events and why
	Know the common CAMAC cards that respond to BSCLK events
	Know how to find BSCLK events using the <u>BSCLK Event</u> <u>Definitions</u> webpage or the Beam Sync Clocks application, T63
	Know how BSCLK events may be generated
	TCLK trigger event
	377 card delay
	BSCLK event and reflected TCLK event(s)

	1.7	Links	
Trainer	Date	1.	MDAT Link
		Have a	a basic understanding of the MDAT link.
			Know which information is carried over the MDAT link
			Know how to determine which modules generate each MDA7 frame
			Know how ramp cards use the information carried over the MDAT link
			Know which CAMAC cards encode and decode MDAT data
Trainer	Date	2.	Vacuum Controls
		Know	the basic data path vacuum readbacks take from their origin to a console.
			CIA crates
			Ion pump card
			Sector valve card
			Crate controller (PiVac)
			Vacuum front ends
			BOOVAC
			Erlang vacuum front end
			Networked ion pumps

1.8 Status Monitoring

Trainer	Date

1. Status Indicator (Alarm) Screen

Know h	low to monitor alarms and setup your alarm screen.
	Know what the different colors mean on the alarm screen
	Red signifies a beam inhibit alarm
	Yellow signifies an acknowledgeable alarm
	Cyan signifies a non-beam inhibiting alarm
	Know what the different symbols mean on the alarm screen
	": " signifies an analog alarm
	—— "◆" signifies a digital alarm
	" Δ" signifies a microprocessor alarm
	">" signifies a family alarm
	Know how to reset various types of alarms
	Know which MCR console drives the alarm sounds
	Know which MCR console drives the permit annunciation
	Know how to access the alarm list control application or the digital status application from the alarm screen
	Know how to use the alarm screen setup application, D6, to restart or modify the alarms screen

Operator

Fermilab Accelerator Division Operations Training		
		2. Digital and Analog Alarms
Trainer	Date	
		Know the difference between digital and analog alarms. Know how to manipulat each type of alarm.
		Know how to use the alarm list control application
		Examine and change analog alarm properties from the Analog subpage
		Examine and change digital alarm properties from the Digital subpage
		Bypass, activate, and validate alarm groups from the List Index subpage
		Modify alarm lists from the List Edit subpage
		Know how to use the digital status application
		Know what the different color texts mean in either the globa or individual subpages
		Globally control lists of devices
		Examine the digital status of an individual device
		Edit both the global and individual device subpages
		Know how to manipulate alarms from a parameter page
		Change minimum, maximum, nominal and tolerance values
		Bypass and activate analog alarms
		Know what the digital bits on the far right of some parameters mean
		Call up the digital status page for a device from the parameter page
		Know how to use the Alarms Log Display webpage to view alarm history
		2 FIDUC Manifestina

FIRUS Monitoring 3. Trainer Date

> Know what systems the MCR Fire Utility System (FIRUS) console monitors and know how to manipulate the FIRUS console. Know how to change console preferences Know how to switch to monitoring another FIRUS terminal Know how to view the FIRUS alarm log Know the difference between fire, emergency, trouble, and utility alarms

Know what to do if FIRUS goes down

		4.	Beam Budget Monitor (BBM)
Trainer	Date		
		Know permit	how to monitor accelerator compliance with the safety envelope beams.
			Know how to use the BBM application, D105, to generate both graphical and numerical integrated beam intensities
			Know how to use D105 to find out what devices are used for gathering intensity data
			Know where to find the various beam budget limits on both the D105 PA and the graphical display
			Know how to respond to both a real and false BBM violation
			Know how to manually calculate integrated accelerator intensities based on current running conditions and compare them to the beam envelopes
Trainer	Date	5.	Beam Permits and Abort Monitoring
			how to use the ACNET applications to diagnose the causes of C200 related permit drops. Know that beam permit drops are commonly referred to as
			Know how to locate the ACNET C200 related beam abort applications for the appropriate accelerators and beamlines
			Know how and when to mask an abort bit via both hardware and software
			Know how the abort link is generated, maintained, and what happens to the abort link when an input is pulled
			Understand how the beam switch sum box (BSSB) uses abort status, TCLK events and beam switches to decide if requests for beam should be permitted or inhibited for a given beam scenario
			Know what happens to the beam currently in each machine when a beam permit is pulled
			Some aborts send the beam to a dump immediately while others inhibit the next injection into that machine
			Beam permits dropped downstream of MI/RR can cause beam sync events to be inhibited, preventing beam from being extracted from MI/RR
			Know the role of the following CAMAC cards in an abort link:
			C201 abort link generator
			C200 abort concentrator module
			C204 beam permit module

1.9 Miscellaneous Hardware **Controls Hardware** 1. Trainer Date Know the function of the following controls hardware and where they are most commonly used. **MUX** A/D converter Fiber-optic link D/A converter 1.10 **Networks** Local Area Networks (LANs) 1. Trainer Date Have a general knowledge of the various network components used in our control system listed below. Ethernet Cable TV (CATV) Network 2. Date Trainer Know how the CATV system is used to broadcast Channel 13 and miscellaneous equipment for both the accelerators and the beamlines. Know how to select channels from one of the eight available networks and what types of devices exist on each network. Know how to use the Cable TV Guide, D100

1.11 Troubleshooting

Trainer	Date

1. Controls Equipment Troubleshooting and Repair

	Know how to troubleshoot and repair various controls equipment failures. Know when these steps are appropriate for a given system.
	Know how to check a power supply for proper voltage and acceptable ripple levels with a multimeter and oscilloscope
	Know how to determine if a fuse has blown and replace it if necessary
	Know which LEDs typically indicate a good or bad status
	Know how to determine if upstream and downstream modules are functioning correctly by tracing cables
	Know how to determine how a module is behaving by comparing its status LEDs to neighboring modules
	Know how to ensure that connections are secure by checking electrical contact between cables and modules, cards, and crates
	Know how to determine if the problem follows the module or stays with the chassis by swapping modules between chassis
	Know the common indicators of failures
Trainer Date	2. Oscilloscope Usage
	Know how to use an oscilloscope to view and troubleshoot electrical signals and voltages.
	Know how to adjust the display voltage and time ranges for multiple channels
	Know how to change the way the oscilloscope triggers via either input signal level or an external trigger signal
	Know how to use horizontal and vertical cursors to measure specific points on the trace
	Know how to use the measurement menu to measure properties of the trace
	Know how to use the save/restore menu to make and recall oscilloscope setups
	Know how to save a screen shot of the oscilloscope trace
Trainer Date	3. Computer Room Monitoring
22.00	Know how to monitor the computer room environment

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Part 2: Walkaround

		1.	Computer Room Equipment
Trainer	Date		
			Universal clock decoder (UCD) A and B
			MCR01/02/03 (GPIB front end for the MCR)
			CAMAC VME front ends
			Recognize typical LED activity during normal operation
			CLX console nodes
			Centra
			Databases
			CHABLIS (www-bd.fnal.gov server)
			ELOG1 and ELOG2
			BEAMS-TS (remote desktop)
Trainer	Date	2.	Computer Room Utilities
			Red emergency off (crash) buttons
			Know that the crash buttons remove all power from equipment in the computer room and turn off the air conditioning (AC) units
			Uninterruptable power supplies (UPSs)
			Power outage notebook
			Know what information is relevant to the computer room
Trainer	Date	3.	Pump Room
			Pump room AC unit
			Controller
			Chilled water pumps for AC units
			How to reset the pumps
			Ops backroom AC unit
			Controller

	4.	Fire Protection Systems
Date		
		Halon bottles
		Computer room
		MAC room
		MCR
		Know what happens to the AC units when the Halon dumps
		Know how, in the event of a false alarm, to inhibit the Halon from dumping in the MCR
Date	5.	MAC Room
		TLG VME crates
		BSCLK and TCLK crates
		Fiber optic repeater for MI link
		Main Injector CAMAC front ends
		TCLK front end
		Emergency off (crash) buttons
		Know how to reset these
Date	6.	FIRUS Room
		FIRUS system
		Know how FIRUS gets power if the Cross Gallery power is out
		Know how FIRUS gets power if the entire site loses power
Date	7.	Booster Tower East
		CAMAC card spare cabinets
		Keys to these cabinets
		CAMAC power supply spares
	Date	Date 5. Date 6. Date 7.

		8.	MCR Console Hardware
Trainer	Date		
			Console screens and comfort display
			Know that these are different console instances
			Beam switch boxes
			Key switches
			Oscilloscopes
			Patch panels
			CATV monitors and controls
Trainer	Date	9.	MCR Area Hardware
			Back racks
			CAMAC crates
			Repeater links
			TV demodulators
			BSSB
			BBM
			Know that some MCR consoles are on UPS power
			Know what MCR equipment is on the Wilson Hall emergency generator
Trainer	Date	10.	Patch Panel System
			Patch panels in front of the console racks
			Miniframes in the back of the console racks
			Main frames and analog fan outs in the back racks (MCRR #36-#40 or MCRR #61-#62)
			Know the purpose of the patch panel system
			Know how to trace a signal through the MCR patch panel system